

1st June 2018

Dear Parent/Guardian,

**Permission to play League of Legends video game in MEC eSports Club.**

League of Legends (LoL) is a five versus five co-operative team game, where players—who choose unique champions with different abilities—are required to work together to capture objectives, outsmart the opposition and win the game. League of Legends taps into competitive and social fundamentals of human nature and, alongside a eSport Club, can be utilised to teach online etiquette and sportsmanship through a relevant mechanism that is already engaging to students.

**As League of Legends is rated M parental permission is needed. Computer games classified M (Mature) contain content of a moderate impact and are recommended for teenager aged 15 years and over.**



	Very mild impact	Mild impact	Moderate impact	Strong impact	High impact
Themes		<input checked="" type="checkbox"/>			
Violence			<input checked="" type="checkbox"/>		
Language					
Drug Use					
Nudity					
Sex		<input checked="" type="checkbox"/>			

**Goals**

The goals for the eSports club are as follows:

- Model acceptable and productive online behaviour, allowing students to become conscientious, digital citizens.
- Promote a safe and open environment for students with similar interests to form new friendships, learn valuable interpersonal skills - overall promoting social interaction within the club & personal growth.
- Use video games as a medium to teach sportsmanship qualities and ASPIRE values to students.
- Encourage students to interact with the online world in a safe manner.

**Notes:**

Your child may already be playing this or other online games. Although student participation and interactions will be controlled and monitored while playing as part of the club at school. This is not the case should they choose to play outside of these times. Students will be taken through a session on how to reduce risk in the online gaming environment and it would be beneficial for you to promote the following with your child:

- Only play with people you know in real life.
- Do not share personal information online such as what school you go to, where you live etc.
- Have strict times for gaming to take place, gaming late at night can have negative health and educational impacts.
- Know when your child is gaming.

More information around cyber safety can be found here:

<https://www.youthcentral.vic.gov.au/advice-for-life/staying-safe/online-safety/cyber-safety>

Club membership is by application. Only students who are consistently displaying the colleges ASPIRE values across the school community and maintaining adherence to club rules will remain eligible for club membership.

Could you please complete the bottom section of this letter and return it as soon as possible.

If you have any further questions, please feel free to contact Mr Webster at the College on 5971 6000 or [webster.sam.b@edumail.vic.gov.au](mailto:webster.sam.b@edumail.vic.gov.au)

Yours sincerely,

Sam Webster  
Teacher

Jarrod Main  
Assistant Principal

REPLY SLIP

Name of student: \_\_\_\_\_

I give permission for my child to play League of Legends and participate in the eSport club.

Parent name:

Signed: \_\_\_\_\_ Date: \_\_\_\_\_